### **ENROLLING PROX CARDS AND FOBS**

Each prox card/fob must be enrolled into a User Code location, using the same procedures that are used to add/change User Code PINs.

- 1. On the Keypad, press the center ELK key.
- 2. Press 6 to jump directly to Menu 06 Change User Codes OR Use the UP or DOWN arrow keys to scroll to the menu.
- 3. Press the RIGHT arrow key to select Menu 6. Enter a Master user code (PIN) to gain access to this menu.
- 4. Use the UP or DOWN arrow keys to scroll to the User Code location (001 to 099) where the Prox card/fob is to be enrolled. OR enter the three digit number, i.e., 050 for User 50.
- 5. Select CHG by pressing the RIGHT arrow key.
- 6. The keypad will display the existing 4 or 6 digit code that is programmed for this user along with any programmed name.
- 7. Place a new (not previously enrolled) prox card/fob near the Keypad's right speaker grill, just below the Stay key. The ideal read range is approximately 1/8" to 3/8" from the front surface. The clam-shell type prox cards generally have a better read range than fobs. Sometimes the read range is 3/8" or more.
- 8. If the keypad accepts the new prox card/fob, it will beep 3 times and display a 12 digit code, which is part of the ID stored in the card/fob. If the keypad rejects the prox card/fob, it will produce a low error tone and display:

Code Not Authorized, Redo The reject error may be caused by: A. The card or fob has already been enrolled (the M1 does not allow duplicate codes) OR

B. The facility code stored in the prox card/fob does not match the ELK facility code. The M1PR Reader can only read cards/fobs which have the matching facility code.

- 9. After a prox card/fob has been enrolled into a user code location, its capabilities are set by the User Code Options found in Menu 02 of the M1 Installer Level Programming. The most common of these options are:
  - Arm the M1 Control.
  - Disarm the M1 Control.
  - Access Trip output to de-energize a lock \*\*

\*\* The activation assignment for M1 Outputs requires the Whenever/And/Then Rules programming of the Elk-RP Software.

The following example is a rule to activate Output 003 for 10 seconds when a valid prox card/fob (with Access Option enabled) is presented at Keypad 01. The output could be used to break or make power to a door strike.

WHENEVER Keypad 01 Access is Activated THEN Turn On Output 003 for 10 seconds.

## Mini Prox Reader

for M1KP Keypad

## ELK-M1PR

### APPLICATION:

The ELK-M1PR is a plug-in accessory that permits touchless reading of M1PRC prox cards and M1PRF prox fobs by a M1KP Keypad. It provides virtually the same capabilities as a user code, i.e., arm, disarm, access, etc. Ideal for higher security installations and as an alternative to remembering PIN codes.



# Mini Prox Reader **ELK-M1PR**



### FEATURES:

- Simple Plug-in Installation
- Compatible with Clamshell Style (Credit Card size) Proximity Cards (ELK-M1PRC)
- Compatible with Keychain Style Proximity Fobs (ELK-M1PRF)
- Low Current Draw
- Substitutes for User Code Pin Entry

### SPECIFICATIONS:

- Reader Format: 26 bit Wiegand
- •5 Pin Plug-in Connector
- Operating Voltage: 5 VDC from Keypad
- Current Draw: ~20 mA.
- Size: 1.875 W x 1" H x .375 D

Features or Specifications subject to change without notice.

## CARDS AND FOBS (ordered separately)

ELK-M1PRC

- Pack of 10, White clam shell style prox cards
- Size: 2 1/8" L x 3 3/8" H x 3/16" T
- ELK-M1PRF
- Pack of 10, Black keyring fobs
- Size: 2 1/8" L x 1 1/4" H x 1/4" T



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Installation Instructions on Inside

#### INSTALLATION OF OPTIONAL ELK-M1PR INTERNAL PROXIMITY CARD READER

- 1. Turn Off the M1 Master Power Switch.
- Remove the M1KP Keypad from its mounting plate, disconnect the 6 pin data bus cable, and place face down on a soft surface.
- 3. Locate the 1" mounting hole in the lower left corner and the 5 pin male connector marked J2 to the right of the mounting hole.
- Position the M1PR in the 1" mounting hole with its 5 wire female cable facing towards connector J2.
  Gently lift up on the 5 wire cable, then bend the white plug down to form a slight arch in the wires.
- SEE DETAIL A. This will shorten the cable enough that it can be plugged into connector J2.6. Reconnect the 6 pin data bus cable to connector J1 and install the keypad onto its mounting plate.
- 7. Turn On the M1 Master Power Switch. Refer to the instructions for enrolling cards or fobs.

